

AD&D TO 5E CONVERSION SHEETS

TITLE: THE LOST CITY (B4)

NOTE: These sheets are designed to help you run a nostalgic beginner or advanced campaign using 5E statistics. You'll need a copy of the original module; these are designed to help with basic conversions of statistics. As DM, think about overall XP, treasure and other rewards and you'll need to adjust accordingly. But there's something exhilarating about revisiting old adventures and hopefully these cheat sheets help you with those experiences. Adventure on my friends! Tim



Abbreviations

Abbreviation	Explanation
#	Number
AC	Armor Class
HP	Hit Points
XP	Experience Points

Wandering Monster List (1st Tier)

	Name	#	HP	AC	XP	Page
1	Centipede, Giant	3	2	13	50	323
2	Cave Locust	5	9	12	50	320 (constrictor snake)
3	Cynidicean	1-6	4	13	100	-
4	Cynidicean	1-6	4	13	100	-
5	Cynidicean	1-6	4	13	100	-
6	Ferret, Giant	1-6	4	10	10	335 (rat)
7	Gnome	6	5	13	100	349 (scout)
8	Goblin	7	4	15	50	166

Tier 1 (No Monsters)

Tier 2

	Name	#	HP	AC	XP	Page
1	Stirges	7	4	14	25	284
2	Sprites	12	3	15	50	283
3	Beetles, Fire	3	6	11	10	320 (crab)
4	Bees, Killer	5	2	11	10	320 (crab)
5	Green Slime	1	9	8	200	243 (grey ooze)
6	Lizard (Gecko)	1	15	10	10	320 (crab)
7	Fighters	5	5	16	25	347 (guard)
8	Fighters	5	5	16	25	347 (guard)
9	Kanadius	1	25	17	50	347 (guard)

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Wandering Monster List (3rd and 4th Tier)

	Name	#	HP	AC	XP	Page
1	Bat, Giant	7	9	13	50	323
2	Brotherhood of Gorm	8	5	16	25	347 (guard)
3	Cynidicean	1-6	4	13	100	-
4	Hobgoblin	6	6	18	100	186
5	Magi of Usamigaras	5	3	12	25	-
6	Baboon, Rock	6	9	11	50	319 (boar)
7	Snake, Spitting Cobra	3	5	12	50	320 (constrictor)
8	Warrior Maidens of Madarua	8	5	16	25	347 (guard)

Tier 3

	Name	#	HP	AC	XP	Page
1	Lizard, Draco	1	20	Xz10	50	332
2	Magi of Usamigaras	13	3	12	25	-
3	Chief Mage	1	10	14	50	-
4	Wolf	1	11	13	50	351
5	Yellow Mold	6	9	5	50	138 (violet fungus)
6	Snakes, Vipers	2	9	12	50	320 (constrictor)
7	Beetles, Oil	4	9	11	10	320 (crab)
8	Warrior Maidens of Madarua	7	5	16	25	347 (guard)
9	Warrior Maidens of Madarua	2	9	16	25	347 (guard)
10	Pandora	1	20	17	50	347 (guard)

Tier 4

	Name	#	HP	AC	XP	Page
1	Apes, White	2	18	12	100	317
2	Shrews, Giant	3	4	8	50	316
3	Ghouls	3	9	12	200	148
4	Shadows	5	11	12	100	269
5	Skeletons	9	4	13	50	272
6	Queen Zenobia (wight)	1	24	14	700	300
7	Banshee	1	26	12	700	23
8	Zombies	6	2	8	50	316
9	Carrion Crawler	1	13	13	450	37

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Wandering Monster List (5th Tier)

	Name	#	HP	AC	XP	Page
1	Beetle, Giant Tiger	5	14	11	50	320 (crab)
2	Cynidicean	1-6	4	13	100	-
3	Cynidicean	1-6	4	13	100	-
4	Cynidicean	1-6	4	13	100	-
5	Ant, Driver	4	4	11	25	320 (crab)
6	Lizard, Giant	2	27	11	100	320 (crab)
7	Rust Monster	1	24	14	100	262
8	Thoul	4	13	12	200	148 (ghoul)

Tier 5

	Name	#	HP	AC	XP	Page
1	Ogres	3	19	11	450	237
2	Doppelgangers	3	18	14	700	82
3	Polymar	1	45	12	700	249 (owl bear)
4	Snake, Rock Python	2	23	13	250	334
5	Statue, Iron	1	18	14	700	82 (doppelganger)
6	Wererats	4	13	12	450	209
7	Gargoyles	2	18	15	450	140
8	Wererats	2	16	12	450	209 (wererat)
9	Gelatinous Cube	1	18	6	450	242
10	Owl Bear	1	30	13	700	249
11	Cynidiceans	9	4	13	100	-
12	Cynidiceans	10	4	13	100	-
13	Darius	1	22	13	250	334 (snake)

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Tier 6-10

	Name	#	HP	AC	XP	Page
1	Black Pudding	1	45	7	750	241
2	Blink Dogs	3	18	13	50	318
3	Scorpion, Giant	1	18	15	500	327
4	Wraiths	2	18	13	1,000	302
5	Weretigers	2	23	12	500	210
6	Golems, Wood	2	11	12	250	168 (clay golem)
7	Medusa	2	18	15	1,000	214
8	Worm, Caecilia	1	27	13	100	341 (worg)
9	Minotaurs	2	27	14	700	223
10	Mummies	2	23	11	500	228
11	Weasels, Giant	3	22	13	25	329
12	Displacers	2	27	13	500	81
13	Trolls	2	30	15	900	291
14	Hellhounds	2	23	15	350	182
15	Werebears	2	27	11	350	208
16	Basilisk	1	28	15	350	24
17	Hydra	1	64	15	2,000	190
18	Djinni	1	33	15	350	24 (basilisk)
19	Giants, Hill	2	36	13	600	155
20	Manticore	1	28	14	350	213
21	Spectre	1	27	12	200	279
22	Devil Swine	1	40	14	700	39 (chimera)
23	Vampire	1	40	14	700	39 (chimera)
24	Chimera	1	40	14	700	39
25	Golem, Bone	1	36	9	900	169
26	Dragon, Blue	1	40	17	700	91
27	Zargon	1	80	17	700	91 (wyrmling)