

AD&D TO 5E CONVERSION SHEETS

TITLE: HORROR ON THE HILL (B5)

NOTE: These sheets are designed to help you run a nostalgic beginner or advanced campaign using 5E statistics. You'll need a copy of the original module; these are designed to help with basic conversions of statistics. As DM, think about overall XP, treasure and other rewards and you'll need to adjust accordingly. But there's something exhilarating about revisiting old adventures and hopefully these cheat sheets help you with those experiences. Adventure on my friends! Tim

Abbreviations

Abbreviation	Explanation
#	Number
AC	Armor Class
HP	Hit Points
XP	Experience Points

Wandering Monster List (Surface of the Hill)

	Name	#	HP	AC	XP	Page
1	Hobgoblins	1-6	5	18	100	186
2	Ogres	1	18	11	450	237
3	Stirges	1-6	4	14	25	284
4	Chameleon, Horned	1	21	10	25	320 (crab)
5	Bees, Killer	1-3	2	12	10	318 (bat)
6	Neanderthals	1-4	9	10	25	345 (commoner)

Surface of the Hill

	Name	#	HP	AC	XP	Page
1	Bees, Killer	8	2	12	10	318 (bat)
2	Bee, Queen	1	9	14	25	318 (bat)
3	Ants, Driver	2	25	13	50	323 (giant bat)
4	Ants, Driver	15	24	13	50	323 (giant bat)
5	Bats, Giant	6	14	13	50	323
6	Weevils, Steam	1	15	12	100	338 (swarm insects)
7	Hobgoblins	12	8	18	100	186
8	Rosabella	1	20	12	450	347 (mage)
9	Rosalinda	1	17	12	450	347 (mage)
10	Ogres	2	10	11	450	237
11	Goblins	6	4	15	50	166
12	Weasel, Swarm	1	15	13	10	340
13	Neanderthals	12	14	10	25	345 (commoner)
14	Ghoul	4	9	12	200	148

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Wandering Monster List (Monastery)

	Name	#	HP	AC	XP	Page
1	Baboon, Rock	1-4	10	12	100	317
2	Ogre	1-6	18	11	450	237
3	Hobgoblin	1-6	5	18	100	186
4	Wolf, Dire	1	20	13	50	351
5	Zombies	1-6	12	8	50	316
6	Centipedes, Giant	1-8	3	13	50	323

Ruined Monastery

	Name	#	HP	AC	XP	Page
1	Centipedes, Giant	8	4	13	50	323
2	Skeletons	12	4	13	50	272
3	Goblins	9	6	15	50	166
4	Rats, Giant	10	3	10	10	335
5	Ogres	2	21	11	45	237
6	Neanderthals	4	9	10	25	345 (commoner)
7	Hobgoblins	6	6	18	100	186
8	Goblins	6	4	15	50	166

Level 1 (Wandering Monsters)

	Name	#	HP	AC	XP	Page
1	Bugbears	1-3	16	16	200	33
2	Goblins	2-8	6	15	50	166
3	Hobgoblins	1-4	8	18	100	186

Level 1

	Name	#	HP	AC	XP	Page
1	Bugbears	3	13	16	200	33
2	Cullen DeFilch	1	7	10	25	345 (commoner)
3	Centipedes, Giant	3	3	13	50	323
4	Goblins	2	3	15	50	166
5	Moray Vaco	1	12	12	25	345 (commoner)
6	Bugbear	1	16	16	200	33
7	Hobgoblins	8	7	18	100	186
8	Gareth IronHand	1	13	12	25	345 (commoner)
9	Wolves	2	12	13	50	351
10	Goblins	4	2	15	50	166
11	Flies, Robber	4	8	14	25	322 (flying snake)

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	Name	#	HP	AC	XP	Page
12	Hobgoblins	4	7	18	100	186
13	Goblins	4	5	15	50	166
14	Birds, Piranha	8	3	14	25	322 (flying snake)
15	Thoul	1	13	12	200	148 (ghoul)
16	Hobgoblins	14	7	18	100	186
17	Hobgoblin, King	1	22	18	200	186
18	Hobgoblin, Bodyguards	2	14	18	100	186
19	Hobgoblins	6	7	18	100	186
20	Berserkers	2	5	13	450	344

Wandering Monster List, Level 2

	Name	#	HP	AC	XP	Page
1	Birds, Piranha	4-8	3	14	25	322 (flying snake)
2	Flies, Robber	1-4	10	14	25	322 (flying snake)
3	Thoul	1	14	12	200	148 (ghoul)
4	Bugbears	1-4	12	16	200	33
5	Ogres	1-2	16	11	45	237
6	Berserkers	1-4	7	13	450	344

Level 2

	Name	#	HP	AC	XP	Page
1	Bugbears	3	13	16	200	33
2	Ghouls	4	10	12	200	148
3	Stirges	8	5	14	25	284
4	Shrews, Giant	3	4	8	50	316
5	Owl Bear	1	22	13	700	249
6	Berserkers	5	6	13	450	344
7	Gelatinous Cube	1	19	6	450	242
8	Weavils, Steam	1	14	14	25	322 (flying snake)
9	Lizard, Lava	1	16	10	10	320 (crab)
10	Kobolds	3	2	12	25	195
11	Kobolds	4	3	12	25	195
12	Kobolds	5	3	12	25	195

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Wandering Monster List, Level 3

	Name	#	HP	AC	XP	Page
1	Lizard, Lava	1	12	10	10	320 (crab)
2	Kobolds	2-12	3	12	25	195
3	Weevils, Steam	1	16	14	25	322 (flying snake)
4	Bats, Giant	1-4	10	13	50	323
5	Spider, Crab	1	9	12	10	337
6	Birds, Piranha	2-12	3	14	25	322 (flying snake)

Level 3

	Name	#	HP	AC	XP	Page
1	Kobold Chief	1	9	14	100	195
2	Kobold Bodyguards	6	6	12	25	195
3	Kobolds	12	3	12	25	195
4	Kobolds	2	3	12	25	195
5	Rattler, Giant	1	15	12	50	320 (constrictor)
6	Lizards, Lava	2	18	10	10	320 (crab)
7	Dragon, Red	1	22	17	750	98 (dragon wyrmling)