

AD&D TO 5E CONVERSION SHEETS

TITLE: JOURNEY TO THE ROCK (B8)

NOTE: These sheets are designed to help you run a nostalgic beginner or advanced campaign using 5E statistics. You'll need a copy of the original module; these are designed to help with basic conversions of statistics. As DM, think about overall XP, treasure and other rewards and you'll need to adjust accordingly. But there's something exhilarating about revisiting old adventures and hopefully these cheat sheets help you with those experiences. Adventure on my friends! Tim



Abbreviations

Abbreviation	Explanation
#	Number
AC	Armor Class
HP	Hit Points
XP	Experience Points

Starting Out

	Name	#	HP	AC	XP	Page
1	Hakeem	1	4	12	10	345 (commoner)
2	Jenlar Temlin	1	42	18	450	347 (knight)
3	Guards	2	15	16	25	347

Wandering Monster List, Western Trail

	Name	#	HP	AC	XP	Page
1	Goblins	2-8	3	15	50	166
2	Sprites	6	3	15	50	283
3	Ogres	1	17	11	450	237
4	Boar	1-2	12	11	50	319
5	Wolf	1-3	6	13	50	351
6	Elves	3-8	4	12	10	345 (commoner)
7	Rats	20	1	10	10	335

Wandering Monster List, Western Trail Nighttime

	Name	#	HP	AC	XP	Page
1	Bats, Giant	2-8	6	13	50	323
2	Rats, Giant	2-12	3	10	10	335
3	Wolves	2-5	6	13	50	351
4	Ogre	1	19	11	450	237
5	Goblins	2-8	3	15	50	166
6	Wolf, Dire	1	25	13	250	351 (wolf)

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The Western Trail

	Name	#	HP	AC	XP	Page
1	Harpies	3	1	11	10	181
2	Men, Chameleon	10	9	16	25	347 (guard)
3	Guards	2	11	16	25	347 (guard)
4	Kanreon	1	11	16	25	347 (guard)
5	Thronik	1	9	16	25	347 (guard)
6	Ombeerubesk	1	21	16	100	347 (guard)
7	Guards	20	9	16	25	347 (guard)
8	Champion, Chameleon	1	12	16	25	347 (guard)
9	Water Weirds	2	13	58	700	299
10	Dunnak Ironhammer	1	18	17	50	347 (guard)

Wandering Monster List, Northern Trail

	Name	#	HP	AC	XP	Page
1	Wolf	1-3	10	13	50	351
2	Old Hermit	1	20	12	50	347 (guard)
3	Boar	1-2	12	11	50	319
4	Goblins	2-12	3	15	50	166
5	Dwarves	2-12	6	12	10	345 (commoner)

Wandering Monster List, Northern Trail Nighttime

	Name	#	HP	AC	XP	Page
1	Rattlesnake	1	3	13	25	334
2	Ferret, Giant	1	4	10	10	335 (rat)
3	Goblins	2-8	3	15	50	166
4	Wolves	1-3	10	13	50	351

Northern Trail

	Name	#	HP	AC	XP	Page
1	Ogres	4	18	11	450	237
2	Winged Warriors	5	11	12	50	347 (guard)
3	Horsemen, Ghostly	VAR	20	16	0	-

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Wandering Monster List, Southern Trail

	Name	#	HP	AC	XP	Page
1	Lizard, Horned Chameleon	1	30	12	250	332
2	Mountain Lion	1	17	12	50	333 (panther)
3	Gnomes	2-12	5	10	10	345 (commoner)
4	Nomads	14	4	10	10	345 (commoner)

Wandering Monster List, Southern Trail Nighttime

	Name	#	HP	AC	XP	Page
1	Rock Baboons	12	10	12	100	317 (ape)
2	Dire Wolf	1	28	13	50	351
3	Fugitive Bugbears	2	19	16	200	33

Southern Trail

	Name	#	HP	AC	XP	Page
1	Robern Sternslate	1	11	16	25	347 (guard)
2	Gnomes	40	3	10	10	345 (commoner)
3	Spiders, Sand	4	9	12	25	337
4	Rock Men	5	12	16	250	122 (duergar)
5	Goblin, Leader	1	6	15	100	166
6	Goblins	23	3	15	50	166

The Rock

	Name	#	HP	AC	XP	Page
1	Crone of Chaos	1	20	12	500	347 (mage)
2	King Alcidaxes	1	12	16	125	347 (guard)
3	King Belkazar	1	15	16	300	347 (guard)
4	King Calobanes	1	9	16	35	347 (guard)
5	King Delophanes	1	9	16	35	347 (guard)